

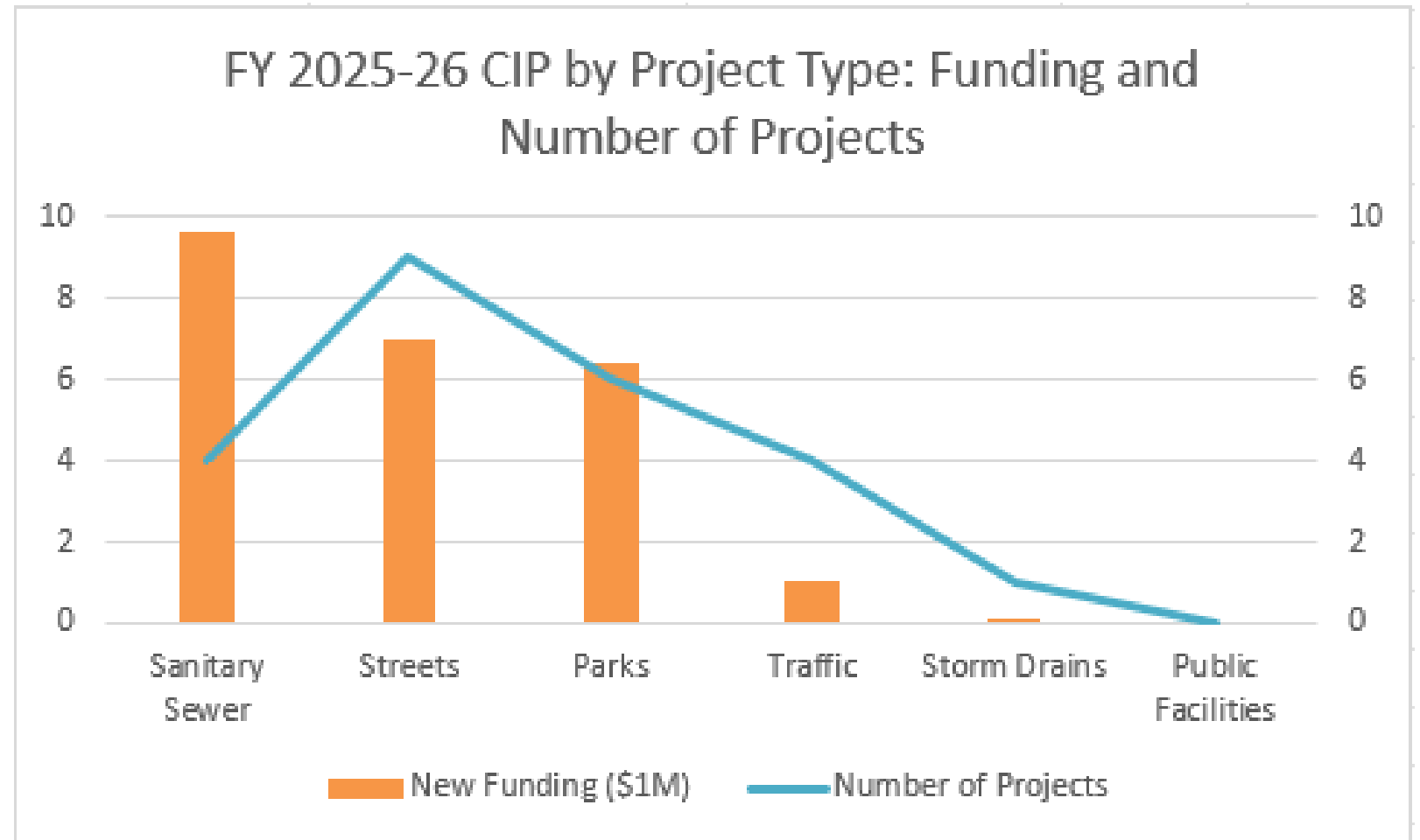


Capital Improvement Program FY 2025-26

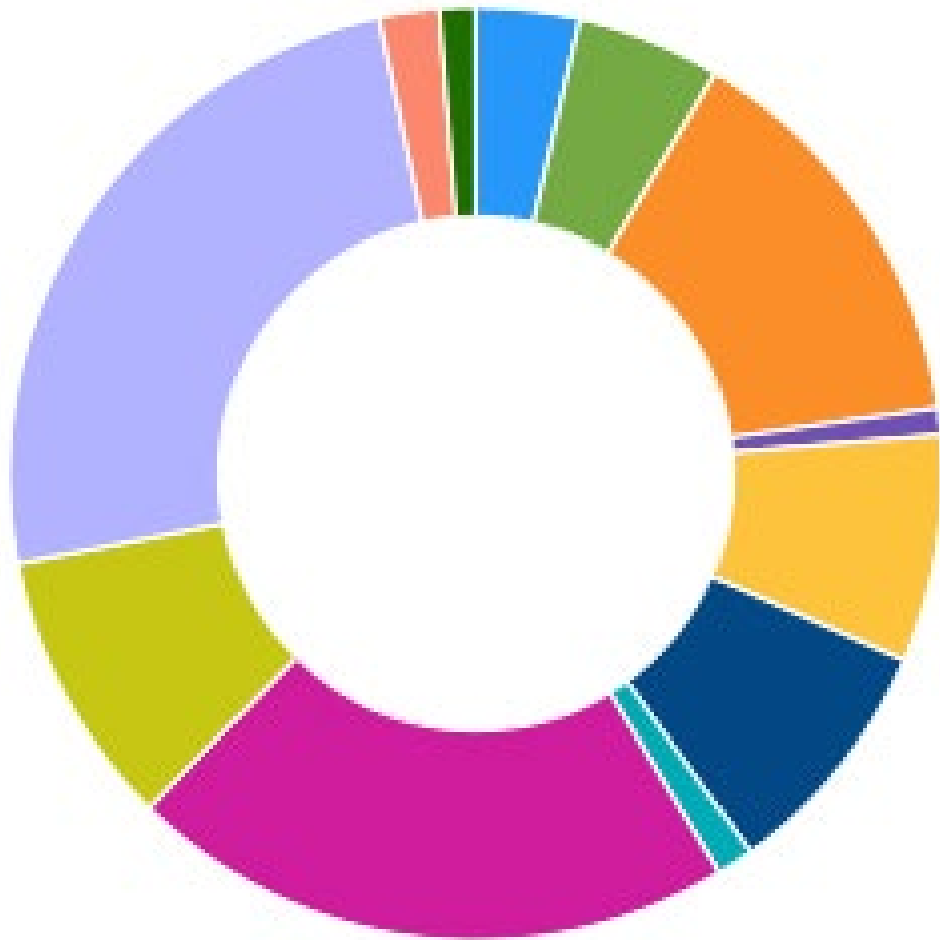
City Council Meeting
June 25, 2025

CIP by Project Type

- **\$233M** - Total CIP Budget
- **\$24M** - New Appropriations
- **184** - Total Active Projects
- **10** - New Projects



FY 2025-26 CIP Project Requests by Funding Source



Bonds/Loans (4%)	\$865,073.24
Citywide Traffic Impact Fee (5%)	\$1,200,000.00
East of 101 Sewer Impact Fee (14%)	\$3,400,000.00
Gas Tax (1%)	\$220,000.00
Infrastructure Reserves (8%)	\$1,900,000.00
Measure A (8%)	\$2,030,000.00
Other Funding Sources (1%)	\$300,000.00
Park Land Construction (21%)	\$5,066,279.00
Road Maintenance Acct (SB1) (10%)	\$2,300,000.00
Sewer Enterprise (25%)	\$5,950,000.00
SMC Measure W (2%)	\$500,000.00
Successor Agency Funds (1%)	\$300,000.00
TOTAL	\$24,031,352.24

Parks

6 Projects - \$6,411,352

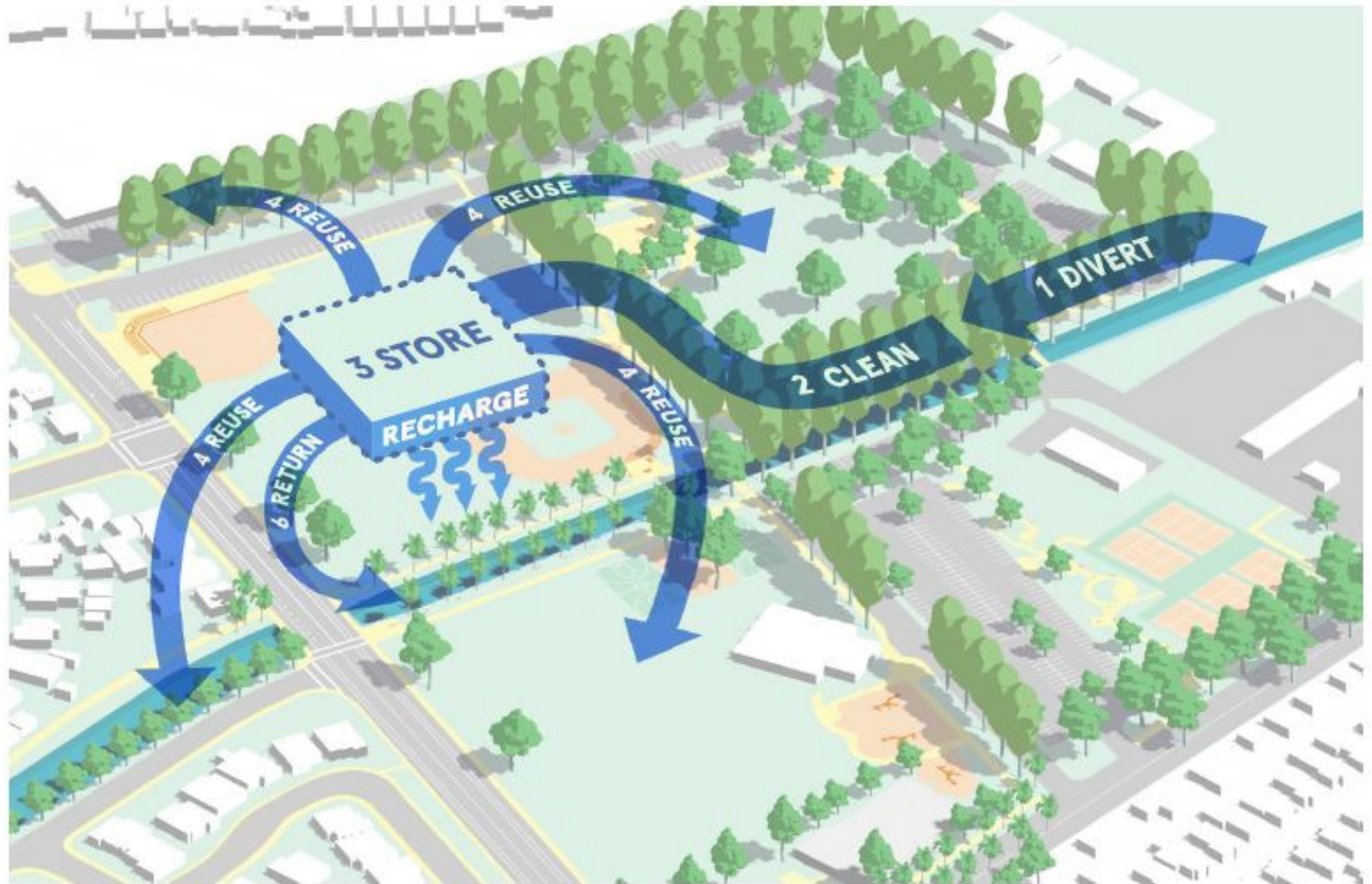
To replace and improve playgrounds, renovate sports facilities, and expand and enhance parks through new construction, upgraded amenities, and inclusive, community-focused design.



Storm Drain

1 Projects - \$20,000

To improve water quality and stormwater management through the construction of a capture system with pre-treatment and conveyance infrastructure.



Sanitary Sewer

4 Projects - \$9,650,000

To upgrade and expand critical sewer infrastructure by constructing a new pump station, rehabilitating aging pipelines, initiating design for capacity improvements, and assessing system-wide pump station needs.



Streets

9 Projects - \$6,950,000

To maintain and improve the City's transportation network through bridge rehabilitation, utility undergrounding, corridor planning, street resurfacing, sidewalk and striping repairs, and overall pavement preservation and design.



Traffic

4 Projects - \$1,000,000

To enhance traffic safety and mobility through smart corridor technology, neighborhood traffic studies, and support for traffic-related improvements and grant development.



THANK YOU



Capital Improvement Program FY 2025-26

City of South San Francisco